

Uthara, the Goblin Queen

Succubus, Fighter 3 CR 10

Chaotic Evil Medium Outsider

AC 29 FF 27 Touch 12

HP: 9 HP: 79

Fort +11 Ref +8 Will +7

Speed 30 ft. (6 squares), fly 50 ft. (average)

Base Atk +9 Grp +12

Init +6

Attack: Longsword +15 1d8+4 (17-20)

Max Power Attack: Longsword +6 1d8+13 (17-20)

Full Attack: Longsword +15/+10 1d8+4 (17-20)

Space 5 ft. (1 squares) Reach 5 ft. (1 squares)



Abilities Str 18(+4) Dex 15(+2) Con 16(+3) Int 18(+4) Wis 12(+1) Cha 26(+8)

Feats: Improved Initiative, Improved Toughness, Power Attack, Weapon Focus-Longsword, Improved Critical- Longsword, Cleave

Skills: Bluff +13, Climb +9, Concentration +8, Craft (Alchemy) +9, Craft (Arms and Armor) +9, Diplomacy +13, Disguise +13, Escape Artist +7, Handle Animal +13, Hide +7, Intimidate +13, Jump +8, Listen +6, Move Silently +7, Ride +7, Search +9, Spot +6, Survival +6, Swim +9, Use Rope +7

Gear: Mithral chain shirt +1, Shield, heavy steel +1, MW Longsword ,

Energy Drain(Su): Will save DC 21(+3 HP, +8 Cha,)

A succubus drains energy from a mortal it lures into some act of passion, or by simply planting a kiss on the victim. If the target is not willing to be kissed, the succubus must start a grapple, which provokes an attack of opportunity. The succubus's kiss or embrace bestows one negative level. The kiss also has the effect of a suggestion spell, asking the victim to accept another kiss from the succubus. The victim must succeed on a Will save to negate the effect of the suggestion. The DC is 21 for the Fortitude save to remove a negative level. These save DCs are Charisma-based.

Spell-like Abilities (Sp): Fortitude save DC 18(+0 Spell Level, +8 Cha)

At will-charm monster (DC 22), detect good, detect thoughts (DC 20), ethereal jaunt (self plus 50 pounds of objects only), polymorph (humanoid form only, no limit on duration), suggestion (DC 21), greater teleport (self plus 50 pounds of objects only). Caster level 12th. The save DCs are Charisma-based.

Damage reduction(Ex): 10/cold iron and good

Darkvision(Ex): 60 ft.

Resistance(Ex): 18

Telepathy(Ex): 100 ft.

Immunity to Electricity and Poison(Ex)

Acid, Fire, Cold Resistance(Ex): 10 Spell

Tongues(Ex)